

# **Cricket Finland Umpiring Education**

## **Module 1: Planning and Preparation**

CF certified grounds and background info- Significance of Home & Away teams- Contact details  
Practicalities and logistics: Travel, food etc.

The preamble- Spirit Of cricket

Role of Umpires, captains and Scorers. Essential communication tips.

Setting up the Game- Pre Match duties

Ground inspection, Boundary markings, crease markings

CricHQ setup - Player identification and team list

Approval of match balls and identifying boundary

Facilitating Toss

Discussion on Practical problems usually faced by umpires.

## **Module 2: Managing match - Part 1**

Commencement of innings

Declaration and forfeiture

Result of the game - Mistakes in scoring and Umpires role in minimizing them

Significance of Play, Time and Intervals. What it means strategically to teams

Over, Scoring Runs, Dead ball and Extra

Discussion on Practical problems faced in Managing matches P1

## **Module 3: Managing Match - Part 2**

Communication between Umpire-Umpire, Umpire-Players, Umpire- Scorers

Fielders absence, substitutes

Batsman innings, Practise on the field

The wicket keeper

SEU duties and techniques to observe fielders, wicket keeper and other actions of the game

Discussion on Practical problems in Managing match P2

## **Module 4: Appeals and Dismissals**

How to answer appeals as SEU and BEU

When is wicket down?

Techniques to appeal answers various dismissals

Umpires coordination in answering appeals

Techniques for judging Run Out and stumpings

Positioning for better judgement in Run Out and Stumpings

Discussions on practical problems in Appeals and dismissals

## **Module 5: Unfair Play & Players Conduct**

What is fair and unfair play?

Bouncers and beamers

Distraction deception of striker

Fielders damaging the pitch and protected area

Mankading

Penalty runs and signalling

Defining dissent and inappropriate behaviour

Level 1-4 offences and actions to be taken ‘

Discussions on practical problems in Player behaviour

## **Module 6: Post match duties**

Debrief with captains - Constructive feedback

Over rates, unfair actions to be reported

Guidelines to fill cricHQ reports

Guidelines to fill disciplinary report  
Filling in your CF stage 1 observation diary  
Filling in your expense claim forms

### **Course Description:**

The course is aimed at all those passionate aspiring umpires and/or nominated club umpires who wish to officiate more games in CF to have a better match day experience. This course is offered every week via Zoom online video conferencing tool. The course is scheduled for **2 hours a week**.

This course replaces one long weekend session usually held during April's every year. The participants are arranged in pairs throughout the course and situations will be presented to deal with. The situations are primarily from CF youtube videos 2017 and 2018 seasons. On and above few interesting ICC matches will also be selected and presented. The first **75 minutes** of the session deals with the explanation of laws, whenever needed CF playing conditions will also be clarified. The next **45 minutes** deals with youtube videos where umpire pairs will make their judgement. The idea is to present pressure situations in game and umpires are expected to tackle them and present their judgement over group discussion. Some of the example situations are presented in every weeks detailed description. This list is extensive, but only few are shared as examples. The situations are from 3 months zoom video discussion among panel members. Match and man management, conflict management, communication will also be discussed every week.

On a match day umpires in CF need to focus on the following:

1. Ground inspection - Communication with teams
2. CricHQ setUp and team listing - Knowledge on league management software
3. Inspecting the toss - Laws
4. Handling the match - Laws
5. Post match duties which includes captains and umpires report - Brief discussion

Some practical problems for Group discussion:

Eg: What do you do if a team is 3 players short and arrive late? What if some players wish to leave early

What happens if an umpire gets injured?

What do you do if ball is lost and there are no spare balls. How long can you wait?

Eg: Away team captain requests the pitch to be re prepared after Scheduled start time? How do you tackle this?

The ground does not have covers

How to maintain footholes

The creases are not visible and not properly marked

Eg: It rains beyond scheduled start time, players start complaining to leave. When do you call off?

The opposition team is not interested to take the field. How to tackle?

Eg: Umpire calls it 5 ball over, scorer insists on an extra delivery. How to tackle?

Eg: An unfit batsman wants to retire after 10 balls, requests for permission?

The teams wish to practise on the square of the pitch, how to tackle?