

FINNISH CRICKET ASSOCIATION

PLAYING RULES - SEASON 2009 – Twenty-20 (T20) OVER FORMAT.

INTRODUCTION

The Development T-20 tournament will be a straight league without play-offs, each team plays each other twice. The LSC may, during the course of the league alter the format if circumstances so require.

1. DURATION OF MATCHES

Matches will consist of one innings per side and each innings will be limited to 20 six-ball overs. The matches will be played between 2 sides of 8 players each. All sides are expected to complete the bowling of their 20 overs within 80 minutes playing time. Overs will be bowled from both ends if at all possible. Umpires will confer with the two captains and make a decision accordingly.

If both teams have more than 8 players available for a match, the match may be played with max. 11 players each (equal teams), provided both captains are agreed on this.

2. HOURS OF PLAY & INTERVALS

2.1 Start and Cessation Times.

Match days will generally have 3 teams playing round robin matches. The start time of the first of these matches will be agreed by the captains. Scheduled start times for the subsequent matches will be in accordance with the sessions of play and intervals as described in these rules

For single fixture match days the start time will be agreed between the captains and in accordance with ground availability restrictions

2.2 Sessions of Play and Interval between Innings.

There will normally be two sessions of play of 80-minutes each, separated by an interval of 10-minutes. On some days two (2) matches are scheduled on the same ground. There would be a 15 minutes interval after the completion of first match and start of the second match.

3. APPOINTMENT & APPROVAL OF UMPIRES

On 3 team round-robin match days, the third team, not playing in the current match, will provide umpires. For any other matches the umpires will be appointed by the Umpire SubCommittee

4. LENGTH OF INNINGS

4.1 Uninterrupted Matches.

- (a) Each team will bat for 20 six-ball overs unless all out earlier.
- (b) If the team fielding first fails to bowl the required number of overs by the scheduled time for the cessation of the first session, play will continue until the required number of overs has been bowled.
- (c) If the team batting first is dismissed in less than 20-overs, the team batting second will be entitled to bat for their full 20-overs.



4.2 Delayed or Interrupted Matches.

4.2.1 General

- (a) Wherever possible, the interrupted matches will be re-scheduled. This would be the responsibility of the 2 teams involved. If they fail to agree for a re-match, then the match would be considered a no-result and each team will be awarded 2 points each.

5. RESTRICTION ON THE PLAYERS FOR T20

Following criteria will be used for the eligibility of players for DevT20

- No national team players (either senior or junior) will be eligible to play in this league.
- All Finnish players are ok, except if they are part of National Team.
- Players from other nationalities are ok if they are under the age of 21 at the start of the season (May 2009) and they meet the above two criteria. However, depending on the personal level of cricket, they could still be barred by LSC to take part in this league.

If any issue comes up regarding the eligibility of players for T20, then LSC will decide on this.

If any club/team is found guilty of fielding an ineligible player, then that club/team will be docked 8 points. Club/team will have no right to appeal regarding this decision.

Team Metro is participating in the league as a non-competition team, and matches involving Metro will not have any bearing on the official championship points table. The above player eligibility criteria does not apply to team Metro, but all are reminded of the spirit of the development T-20 league, and Metro are expected to play their matches in accordance with this.

In addition to the 8 players on the field, starting from 2009, all the teams in this league will have an option of fielding a player/coach. This person should be nominated before the match starts and the captains should also notify the umpires. This player/coach will act as a mentor for his/her captain and will only be allowed to field. He/she will not be allowed to keep wickets, bowl or bat during the entire match.

6. NUMBER OF OVERS PER BOWLER

No bowler will bowl more than four (4) six-ball overs.

In a delayed or interrupted match where the overs are reduced for both teams, or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed.

Where the total amount of overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

In the event of a bowler breaking down and being unable to complete his over, the remaining balls will be bowled by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

7. LAW 14 DECLARATION

Law 14 will not apply in this competition. The captain of the batting side may not declare his innings closed at any time during the course of the match.

8. LAW 25. WIDE BALL – JUDGING A WIDE

Umpires are instructed to apply a very strict and consistent interpretation in regard to this law, in order to prevent negative bowling wide of the wicket.

Any offside / legside delivery which in the opinion of the umpire does not give the batsman a reasonable opportunity to make contact with the ball will be called a wide. As a guide, on the leg side a ball landing clearly outside the leg stump going further away will be called a wide.

9. THE BALL

Before the start of the game the home team shall pass to the umpire(s) two (2) cricket balls (must be the balls provided by FCA) and spare used balls for changing during a match, which shall also preferably be of the same brand. The match balls for the full season will be provided by FCA to each club before the beginning of the season

Each fielding side will have one (1) new ball for its innings.

In the event of a ball becoming wet or soggy as a result of play continuing in inclement weather or it being affected by water, and in the "opinion of the umpires" being unfit for play, the ball may be replaced with a ball of a similar amount of wear, even though it has not gone out of shape.

Either bowler or batsman may raise the matter with the umpires and the umpires' decision as to a replacement or otherwise will be final.

10. THE RESULT

10.1 All matches

(a) When there is no interruption after play has commenced and when both sides have had the opportunity of batting for the same agreed number of overs, the team scoring the higher number of runs shall be the winner.

(b) In the event of a tie, points will be shared between the two teams.

10.2 Scoring of Points for the League.

Win ----- 4 pts.
Tie ----- 2 pts.
Loss ----- 0 pts.

The organisation of the matches is as stated on the fixture list posted on the F.C.A. website.

In the event of top two teams finishing level on points, the winner will be decided, in the first instance, by winner(s) of the game(s) between the sides who finish with the same number of points. If this method still fails to separate the teams then a Net Run Rate will be used.

Total Runs Scored X Total Wickets Taken/Total Runs Conceded X Total Wickets Lost.

NOTE: this means Totals for all the league games during the season.

11. THE LEAGUE FIXTURES

League fixtures can be found from the website: www.cricketfinland.com

12 DRESS CODE

Players participating in T20 league fixtures may wear coloured clothing; the top must be predominantly white or light shade. The whole team must be attired in a uniform fashion (=wear the same kit). It will be the responsibility of the umpires to decide whether a player without proper cricket clothing will be permitted to participate in the fixture.

Following such a case the umpires will make a report to the LSC, which will decide on any disciplinary measures to be taken against the club in question.

13. ORGANISATION

The F.C.A. is the Governing Body responsible for the administration and organisation of cricket in Finland. Its main Committee and various sub-committees are responsible for all aspects of the game of cricket in Finland.

14. UMPIRING & SCORING

The LSC will be responsible for the nomination of umpires and the acceptance of scorers for any game under the jurisdiction of the governing body for cricket in Finland. It will also be responsible for the revision and implementation of any new laws/rules that may arise.

15. If during the course of the season a situation arises which is not covered by the Laws of Cricket and its F.C.A. amendments, an extraordinary meeting of the LSC will be convened to discuss the matter and its decision will then be binding. However, at the time when the situation occurs the umpire's decision will be binding, only to be repealed if necessary, after the extraordinary meeting of the LSC.

16. If the ground is not "completely" ready for the match to begin by the time of the toss i.e. 15 minutes before the scheduled start of play, then the home team loses its right to the toss.

17. It is up to each and every player and club official to be aware of the laws of cricket and their F.C.A. amendments. They should also be aware of the codes of conduct. If you are unsure of any aspect of the laws please contact the FCA/LSC.

PLEASE REMEMBER!!! Cricket is a game that owes much of its unique appeal to the fact it should be played not only within its Laws but also within "The Spirit of the Game".

18. Each team is required to maintain a list of eligible players. This list (and any subsequent updates) must be submitted to the LSC.

There will be no transfer of players between clubs / teams allowed during the season.

19. SCORECARDS!!!

Each team must provide a scorer. It will be **Umpire(s)** responsibility to check the correctness of the scorecard.

Umpire(s) will also be responsible to make sure that the final scorecard is duly signed by the respective captains and by the umpire (s) and is posted to:

Janne Lumme
Vesuritie 4a
01640 Vantaa

Late or incorrect scorecards will incur a penalty of 2 points from the HOME team's league points total. Correct completion means: (a) batsmen and bowlers names (the one's registered with the FCA not nicknames) are PRINTED in CAPITAL letters; (b) batsman's totals and how out; (c) bowlers figures - all details e.g. number of wickets, number of runs conceded, etc.

NOTE: also check that:

Total from batting column + extras column = total runs scored **AND**

Total from bowling section + byes and leg-byes = total runs scored.

If not sure, CONTACT the F.C.A. for information on how to complete a scorecard correctly.

20. MAN OF THE MATCH/SEASON AWARD

On-field Umpire will choose two (2) best players from the match (can be from one team). The best player will be awarded 3 points and the second best will be awarded 1 point.

All points are totalled and an award is presented to the cricketer with the most points at the end of the season. Umpires and scorers please make a note on the scorecard (in the appropriate box).